# Neural Networks Speed-Up and Compression

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### Neural Network Compression & Inference Speed-up: Motivation

- Most state of the art deep neural networks are overparameterized and exhibit a high computational cost.
- Often they cannot be efficiently deployed on embedded systems and mobile devices.
- Acceleration of pre-trained networks are usually achieved through structural pruning/sparcification, low-rank approximation and quantization.



#### Recent Research

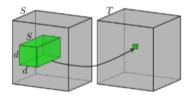
- Low-rank tensor approximation of weight tensors to speed up and compress pre-trained NNs:
  - multi-stage compression (ICCVW, 2019, link),
  - stable low-rank approximation(ECCV, 2020, link).
- Dimensionality reduction of activations (layers' outputs) to speed up and compress pre-trained NNs:
  - faster NNs using maximum volume algorithm (Computational Mathematics and Mathematical Physics Journal, 2021, link),
  - smaller NNs using active subspaces (SIAM Journal on Mathematics of Data Science, 2020, link).

### NNs Compression via Weight Approximation: Motivation

For a convolutional layer with input of size  $H \times W \times S$  and kernel (weight tensor) of size  $d \times d \times T \times S$  number of

• parameters:  $O(d^2ST)$ 

• operations:  $O(HWd^2ST)$ 



Source: https://arxiv.org/pdf/1412.6553.pdf Figure: Convolutional layer.

Reducing the number of parameters in NNs is a common trick to accelerate inference time and at the same time reduce power usage and network memory.

# Tensor Decompositions for Weight Approximation

• 
$$\underline{X}_{ijk} \cong \sum_{r=1}^{R} \lambda_r a_{ir} b_{jr} c_{kr}$$

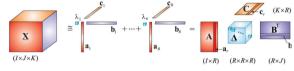


Figure: rank-R CP decomposition of 3D tensor (source: http://arxiv.org/abs/1609.00893)

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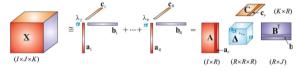


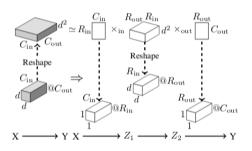
Figure: rank-R CP decomposition of 3D tensor (source: http://arxiv.org/abs/1609.00893)

$$\bullet \ \underline{X}_{ijk} \cong \sum_{r_1}^{R_1} \sum_{r_2}^{R_2} \sum_{r_3}^{R_3} g_{r_1 r_2 r_3} b_{ir_1}^{(1)} b_{jr_2}^{(2)} b_{kr_3}^{(3)}$$

$$I = \underbrace{\begin{bmatrix} \mathbf{B}^{(3)} & (K \times R_3) \\ R_3 & \mathbf{B}^{(2)} \end{bmatrix}}_{I \times R_1} = \underbrace{\sum_{r_1, r_2, r_3}}_{r_1, r_2, r_3} \underbrace{\mathbf{b}^{(3)}_{r_1} \\ \mathbf{b}^{(1)}_{r_2} \end{bmatrix}}_{I \times R_1} \underbrace{\mathbf{b}^{(2)}_{r_1} \\ \mathbf{b}^{(1)}_{r_2} \underbrace{\mathbf{b}^{(2)}_{r_2} \\ \mathbf{b}^{(2)}_{r_2} \end{bmatrix}}_{I \times R_1}$$

Figure: rank- $(R_1, R_2, R_3)$  Tucker decomposition of 3D tensor

# Layer Compression via Weight Approximation



- **Top row**: low-rank approximation of 3D weight tensor.
  - Tucker:  $O(d^2C_{\rm in}C_{\rm out}) \rightarrow O(C_{\rm in}R_{\rm in} + d^2R_{\rm out}R_{\rm in} + C_{\rm out}R_{\rm out})$  parameters,
  - CP:  $O(d^2C_{\rm in}C_{\rm out}) \rightarrow O\left(R(C_{\rm in}+d^2+C_{\rm out})\right)$  parameters,  $R=R_{out}=R_{\rm in}$ .
- Bottom row: initial layer is replaced with a sequence of layers.
  - Tucker: middle convolution is standard.
  - CP: middle convolution is depth-wise.

# NN Compression via Weight Approximation: One-Stage

NN compression via low-rank tensor/matrix approximations of weight tensors is usually built on the following one-stage scheme:

- Compress a pre-trained neural network. For each layer do
  - Extract a convolutional kernel.
  - Decompose it into factors.
  - Replace initial layer by a sequence of layers with factors as kernels.
  - Calibrate NN statistics.
- Fine-tune NN.

#### Drawbacks:

- significant loss of accuracy for high compression rates,
- this yields a bad initialization for further fine-tuning.

#### Recent Research

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- ② Dimensionality reduction of activations (layers' outputs) to speed up and compress pre-trained NNs:
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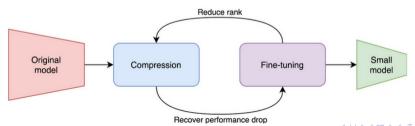
#### NN Compression: Multi-Stage

Multi-stage approach with gradual rank reduction addresses the problem arised in one-stage approach.

While a desired compression rate is not reached or automatically selected ranks are not stabilized, repeat:

- Compress the neural network.
- Fine-tune the neural network.

**Benefits**: compressed representation allows to find a good initial approximation.



#### NN Compression: Automated Rank Selection

Constant compression rate.

$$\#params(R_{new}) = \frac{\#params(R)}{rate}.$$

Constant layer acccuracy drop.

$$accuracy(R) - accuracy(R_{new}) < drop,$$

accuracy is computed before fine-tuning, *drop* is a maximum allowed accuracy decrease caused by one layer compression.

• Bayesian approach. For each channel dimension

$$R_{new} = R - factor \cdot (R - R_{EVBMF}),$$

 $R_{EVBMF}$  is found via global analytic solution of Empirical Variational Bayesian Matrix Factorization,  $0 \le factor \le 1$ ,  $R_{EVBMF} \le R_{new} \le R$ .

### NN Compression: Further Compression Step

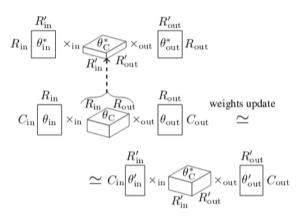


Figure: Compression of the factorized weight. Rank of the approximation is reduced from R to R'.

# Results: MUlti-Stage COmpression

- MUlti-Stage COmpression outperforms one-stage compression on all tested
  - classification (AlexNet, VGG-16, ResNet-18, ResNet-50) and
  - object detection tasks (YOLOv2, TinyYOLO, FasterRCNN).
- Comparison with pruning approaches

Method	FLOPs	∆ top-1	△ top-5		
RESNET-18 @ ILSVRC12 dataset					
Network Slimming(Liu &al.,'17)	1.39	-1.77	-1.29		
Low-cost Col. Layers(Dong &al.,'17)	1.53	-3.65	-2.3		
Channel Gating NN(Hua &al., '18)	1.61	-1.62	-1.03		
Filter Pruning(Li &al.,'17)	1.72	-3.18	-1.85		
Discraware Ch.Pr.(Zhuang &al.,'18)	1.89	-2.29	-1.38		
FBS(Gao &al.,'18)	1.98	-2.54	-1.46		
MUSCO (Our)	2.42	-0.47	-0.30		

Next: How to stabilize fine-tuning with CP decomposed layers.

#### Recent Research

- Low-rank tensor approximation of weight tensors to speed up and compress pre-trained NNs:
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# **CPD: Degeneracy**

Standard CPD suffers from the presence of rank-one components that have relatively high Frobenius norms, but cancel each other.

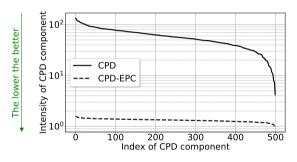


Figure: Intensity (Frobenius norm) for each rank-1 component from rank-500 CPD of a ResNet-18 weight. CPD-EPC states for the proposed decomposition.

# **CPD: Sensitivity**

Sensitivity of the tensor  $\mathfrak{T} = [\![ \mathbf{A}, \mathbf{B}, \mathbf{C} ]\!]$  is a measure of factorized tensor norm change with respect to perturbations in individual factor matrices.

$$\mathrm{ss}\big( [\![ \mathbf{A}, \mathbf{B}, \mathbf{C} ]\!] \big) = \lim_{\sigma^2 \to 0} \frac{1}{R\sigma^2} \mathbb{E} \{ \| \mathbf{\mathcal{T}} - [\![ \mathbf{A} + \delta \mathbf{A}, \mathbf{B} + \delta \mathbf{B}, \mathbf{C} + \delta \mathbf{C} ]\!] \|_F^2,$$

where  $\delta \mathbf{A}, \delta \mathbf{B}, \delta \mathbf{C} \sim \mathcal{N}(0, \sigma^2)$ .

Sensitivity can be computed as

$$\mathsf{ss}([\![\mathbf{A},\mathbf{B},\mathbf{C}]\!]) = \mathsf{tr}\{(\mathbf{A}^T\mathbf{A}) \circledast (\mathbf{B}^T\mathbf{B}) + (\mathbf{B}^T\mathbf{B}) \circledast (\mathbf{C}^T\mathbf{C}) + (\mathbf{A}^T\mathbf{A}) \circledast (\mathbf{C}^T\mathbf{C})\}$$

#### **CPD-EPC**

#### Proposed CPD-EPC is a CPD with minimal sensitivity

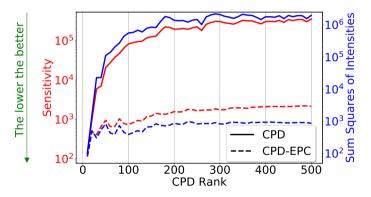
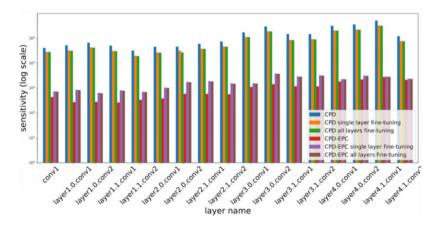


Figure: Sum of squares of the intensity and Sensitivity vs Rank of CPD.

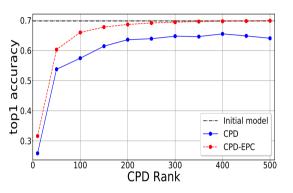
# NN Compression via CPD: Sensitivity

Our method minimizes sensitivity of CPD making factorized layer stable during fine-tuning.



#### Results: NN Compression via CPD-EPC

CPD-EPC results in a significantly higher accuracy than the standard CPD.



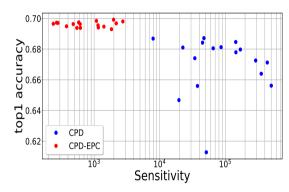


Figure: Evaluation of ResNet-18 with decomposed layer4.1.conv1 by CPD-EPC and original CPD after single layer fine-tuning, ILSVRC-12 dataset.

#### Results: NN Compression via CPD-EPC

Our method achieves the best performance in terms of compression-accuracy drop trade-off among all the considered results.

Table: Comparison of different model compression methods on ILSVRC-12 validation dataset. The baseline models are taken from Torchvision.

Model	Method	$\downarrow$ FLOPs	△ top-1	△ top-5
VGG-16	Asym. (Zhang&al., '16)	≈ 5.00	-	-1.00
	TKD+VBMF(Kim&al.,'16)	4.93	-	-0.50
	Our (EPS <sup>1</sup> =0.005)	5.26	-0.92	-0.34
ResNet-18	Channel Gating NN(Hua &al., '18)	1.61	-1.62	-1.03
	Discraware Ch.Pr.(Zhuang &al.,'18)	1.89	-2.29	-1.38
	FBS(Gao &al.,'18)	1.98	-2.54	-1.46
	MUSCO (Our'19)	2.42	-0.47	-0.30
	Our (EPS $^1$ =0.00325)	3.09	-0.69	-0.15
ResNet-50	Our (EPS <sup>1</sup> =0.0028)	2.64	-1.47	-0.71

### Results: NN Compression via CPD-EPC

Table: Inference time and acceleration for ResNet-50 on different platforms.

Platform	Model inference time		
Flationii	Original	Compressed	
Intel® Xeon®Silver 4114 CPU 2.20 GHz	$3.92 \pm 0.02  s$	$2.84 \pm 0.02  s$	
NVIDIA®Tesla®V100	$102.3\pm0.5~\text{ms}$	$89.5\pm0.2~\text{ms}$	
Qualcomm®Snapdragon™845	221 $\pm$ 4 ms	$171 \pm 4 \text{ ms}$	

# Python package: musco-pytorch

MUSCO is a Python library for NNs compression via tensor/matrix approximation of weight tensors.

- Supported layers: convolutional (1D, 2D), fully-connected.
- Supported decompositions: SVD, different types of CPD, Tucker decomposition.
- Supported rank selection: manual, constant compression rate, Bayesian (VBMF).
- Supports multi-stage compression.
- **Source code**: https://github.com/musco-ai/musco-pytorch/tree/develop



# Python package: musco-pytorch

Steps to perform model compression using MUSCO package.

- Load a pre-trained model.
- Compute model statistics.
- Define a model compression schedule.
- Create a Compressor.
- Compress.



# Python package: musco-pytorch

```
from flopco import FlopCo
from musco.pytorch import Compressor
model = resnet50(pretrained = True)
model stats = FlopCo(model, device = device)
compressor = Compressor(model,
                        model_stats,
                        ft everv=5.
                        nglobal_compress_iters=2,
                        config type = 'vbmf')
while not compressor.done:
    # Compress layers
    compressor.compression step()
    # Fine-tune compressor.compressed model
```

For detailed instructions check *README.md* and *docs* at https://github.com/musco-ai/musco-pytorch/tree/develop

# NNs Compression via Weight Approximation: Conclusion

- Tensor based NN speedup can be improved by using
  - Multi-stage instead of one-stage compression,
  - CPD-EPC instead of standard CPD.

#### Further research:

- Joint low-rank tensor approximation and quantization for model compression.
- Architectures that have both inputs and weights represented in a factorized format (potentially useful for efficient processing of very large models).
- Robust tensorized architectures.

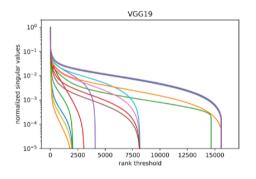
#### NNs Compression via Weight Approximation: Links with Efficient NNs

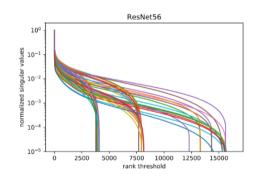
- There is a tight link between efficient DL blocks and layers that arise after applying different tensor decompositions to the standard convolutional kernels.
  - CP decomposition → MobileNet block,
  - Tucker decomposition → ResNet Bottleneck block,
  - Block Term decomposition → ResNext block.
- Hence, neural architecture search might be considered as a search for optimal decomposition.

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Our method relies on the assumption that the **outputs** of some layers can be mapped to a low-dimensional space





# Reduced-Order Modelling of Network (RON): Multi-Layer Perceptron

- $\psi_k$  (k = 1, ..., K) are non-decreasing element-wise activation functions (e.g., ReLU, ELU or Leaky ReLU)
- $z_0$  is an input sample, which undergoes the following transformations

$$z_1 = \psi_1(W_1 z_0), \ z_2 = \psi_2(W_2 z_1), \dots, \ z_K = W_K z_{K-1},$$

where  $\mathbf{W}_k \in \mathbb{R}^{D_k \times D_{k-1}}$  is a weight matrix of the k-th layer

• The low-rank assumption for the first layer:

$$z_1 \cong \boxed{V_1 c_1 \cong \psi_1(W_1 z_0)}$$

where  $c_1$  is the embedding of  $z_1$ 

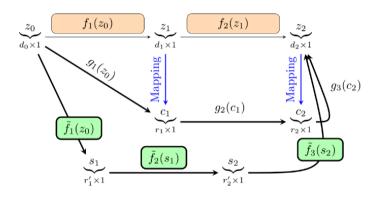
• We compute this embedding using the maximum volume algorithm:

$$\boldsymbol{c}_1 \cong (\boldsymbol{S}_1 \, \boldsymbol{V}_1)^{\dagger} \, \boldsymbol{S}_1 \psi_1 \, (\boldsymbol{W}_1 \, \boldsymbol{z}_0) = \underbrace{(\boldsymbol{S}_1 \, \boldsymbol{V}_1)^{\dagger}}_{R_1 \times P_1} \psi_1 (\underbrace{\boldsymbol{S}_1 \, \boldsymbol{W}_1}_{P_1 \times D_1} \, \boldsymbol{z}_0),$$

where  $S_1$  is a matrix which selects the relevant rows.

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#### **RON: Illustration**



### RON: From K-layer Network to a Faster (K + 1)-layer Network

• We can compute  $c_2, \ldots, c_K$  using the same technique

$$\begin{aligned} & \boldsymbol{c}_{1} \cong \underbrace{(\boldsymbol{S}_{1} \boldsymbol{V}_{1})^{\dagger}}_{R_{1} \times P_{1}} \psi_{1}(\underbrace{\boldsymbol{S}_{1} \boldsymbol{W}_{1}}_{P_{1} \times D_{1}} \boldsymbol{z}_{0}), \\ & \boldsymbol{c}_{k} \cong \underbrace{(\boldsymbol{S}_{k} \boldsymbol{V}_{k})^{\dagger}}_{R_{K} \times P_{k}} \psi_{2}(\underbrace{\boldsymbol{S}_{k} \boldsymbol{W}_{k} \boldsymbol{V}_{k-1}}_{P_{k} \times R_{k-1}} \boldsymbol{c}_{k-1}), \quad k = 2, \dots, K \end{aligned}$$

• We get a (K+1)-layer neural network:

$$egin{aligned} s_1 &\cong \psi_1(\underbrace{S_1 \, W_1}_{P_1 imes D_1} \, z_0), \ s_k &\cong \psi_k(\underbrace{S_k \, W_k \, V_{k-1} \, (S_{k-1} \, V_{k-1})^\dagger}_{P_k imes P_{k-1}} \, s_{k-1}), \quad k = 2, \ldots, K \ &z_K &\cong \underbrace{V_K \, (S_K \, V_K)^\dagger}_{D_k imes R_K} \, s_K. \end{aligned}$$

#### **RON: Convolutional Networks**

- Convolution is a linear transformation, and we treat it as a matrix-by-vector product, and we convert convolutions to fully-connected layers.
- Batch normalization can be merged with the dense layer for inference.
- Maximum pooling is a local operation, which typically maps 2 × 2 region into a single value the maximum value in the given region. We manage this layer by taking 4 times more indices and by applying maximum pooling after sampling

#### **RON: Residual Networks**

We approximate the output of each branch and the result as follows

$$\boldsymbol{V}\boldsymbol{c} \cong \psi \left( \boldsymbol{V}_1 \boldsymbol{c}_1 + \ldots + \boldsymbol{V}_k \boldsymbol{c}_k \right).$$

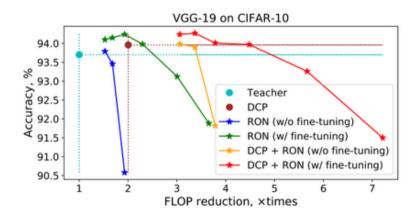
If S is a sampling matrix for matrix V, the embedding c is computed as

$$oldsymbol{c} \cong (oldsymbol{S}oldsymbol{V})^\dagger \, \psi \, (oldsymbol{S}oldsymbol{V}_1 \, oldsymbol{c}_1 + \ldots + oldsymbol{S}oldsymbol{V}_k \, oldsymbol{c}_k) \, .$$

The rest steps of residual networks acceleration are the same as for the standard multilayer perceptron.

#### **RON: Results**

Accuracy depending on FLOP reduction for models accelerated using Reduced-Order modelling of Neural Networks (RON).



#### **RON: Remarks**

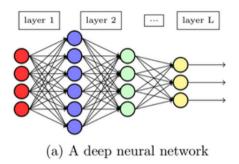
- The method can be applied on top of other acceleration methods and process the majority of popular network architectures.
- The resulting network is a simple multi-layer perceptron.
- In general, this method is for acceleration, not for compression.

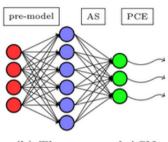
**Further research**: build a faster network as a convolutional one, that will require keeping high-order structure of layers' outputs when performing dimesionality reduction.

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# NNs Compression using Active Subspaces





(b) The proposed ASNet

Active Subspace method uses the covariance matrix of gradient to find a projection matrix. PCE states for polynomial chaos expansion.

#### Resume

- Tensors have a great potential to improve DL pipelines. Tensors
  - Incorporate higher-order correlations and multi-model data effectively.
  - Provide structural priors in DL.
  - Have been shown to impove DL applications (NNs speed-up/compression, one-shot learning, domain adaptation, incremental learning, fusion of features, etc.)
- Further research:
  - Joint low-rank approximation and quantization for model compression.
  - Architectures that have both inputs and weights represented in a factorized format.
  - Robust tensorized architectures.
  - Multi-modal feature fusion (e.g., images/video-point clouds, images-speech).
  - Combine reduced-order modeling technique (RON) and tensor methods to build a faster convolutional network.

#### References

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Thank you!