



Internship carried out by Guillaume BIENFAIT
M1 Info @ UBx
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Outline

- I. Context
- II. Architecture
- III. Webterm
- IV. Current Status



Context – QemuNet

A solution based on virtualization to learn network (routing, firewall, ...)

⇒ a light shell script based on Qemu Virtual Machine and VDE Virtual Switch

(1) describe your own network topology

(2) start your virtual network (as root), break it, and start again...



Context – How to use QemuNet at Home?

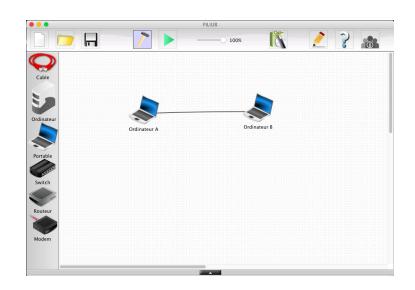
Former solution based on SSH + TMux used by students during COVID period!!!

```
auesnard@worf: ~
    2.776877] FS-Cache: Netfs '9p' registered for caching
    2.777052] 9pnet: Could not find request transport: virtio
    2.821252] blk update request: I/O error, dev fd0, sector 0
    2.822768] floppy: error -5 while reading block 0
    2.845682] [drm] Initialized drm 1.1.0 20060810
    2.856618] input: PC Speaker as /devices/platform/pcspkr/input/input5
    2.911598] sd 0:0:0:0: Attached scsi generic sg0 type 0
    2.914216] parport_pc 00:03: reported by Plug and Play ACPI
    2.915850] parport0: PC-style at 0x378, irg 7 [PCSPP,TRISTATE]
    2.918098] sr 1:0:0:0: Attached scsi generic sg1 type 5
    2.950636] ppdev: user-space parallel port driver
    2.964011] [drm] Found bochs VGA, ID 0xb0c0.
    2.964012] [drm] Framebuffer size 16384 kB @ 0xfd000000, mmio @ 0xfebf0000.
    2.965738] [TTM] Zone kernel: Available graphics memory: 94428 kiB
    2.965738] [TTM] Initializing pool allocator
    2.965742] [TTM] Initializing DMA pool allocator
    2.9769261 fbcon: bochsdrmfb (fb0) is primary device
    2.995527 Console: switching to colour frame buffer device 128x48
    3.010922] bochs-drm 0000:00:02.0: fb0: bochsdrmfb frame buffer device
    3.016313] [drm] Initialized bochs-drm 1.0.0 20130925 for 0000:00:02.0 on m0
    3.765519] random: nonblocking pool is initialized
Debian GNU/Linux bullseye/sid mydebian ttyS0
mydebian login:
 console 1:s1 2:immortal 3:opeth- 4:svl* 5:grave
```

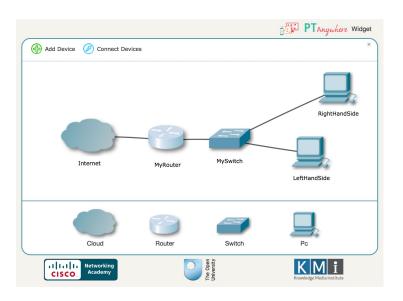
Context – QemuWeb

My Internship – develop a web version of QemuNet → allow students to use QemuNet from a simple browser...

Related Softwares



Filius Network Simulator (standalone software)



PT Anywhere (web app based on Cisco solution)

Architecture – Client-Server

client-side (frontend)

- Design a virtual network topology
- Host & Switch settings
- Display and interact with virtual machine via web terminals



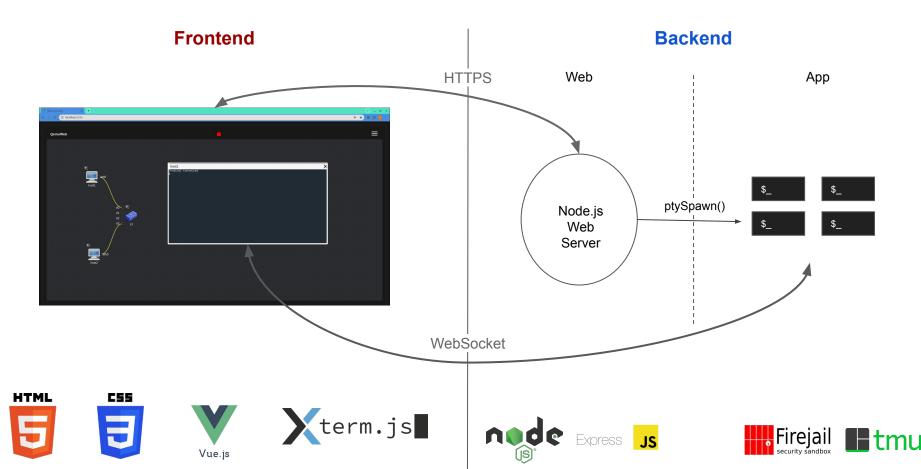
server-side (backend)



- Handle multiple users (a single session by user)
- Run a virtual network session (based on Qemunet)
- Ensure the persistence of a session (e.g. network failure)
- Preserve the integrity of the host machine (security issue)

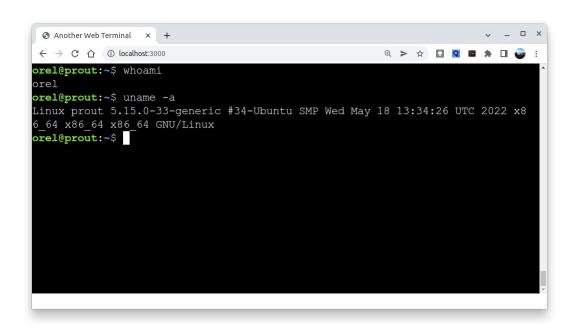
Requirements: Performance (WebSocket), HTTPS, Authentication (OpenID), Security Issues, Deployment at CREMI, ...

Architecture – Overview



WebTerm – Proof-of-Concept for QemuWeb

Preliminary Project – just runs an interactive shell (on a remote server) and plays with it in your browser

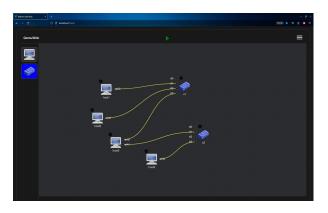


- Display and interact with multiple remote terminals (based on xterm.js)
- Performance achieved using WebSocket technology (socket.io)
- Ensure persistence of multiple sessions (tmux)
- Security Issues: session containment in a harmless jail (firejail) X

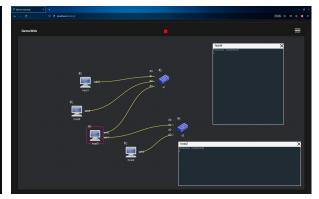
Idea – deploy it on the web to help students to learn basic Linux commands at home (in a sandbox)

QemuWeb - Current Status

- Design Mode
 - edit a virtual network topology → interconnect hosts and switches
 - host & switch settings (system, name, interfaces, ...)
- Execution Mode (true host & network emulation)
 - components terminal can be displayed
 - o Terminals are movable and resizable



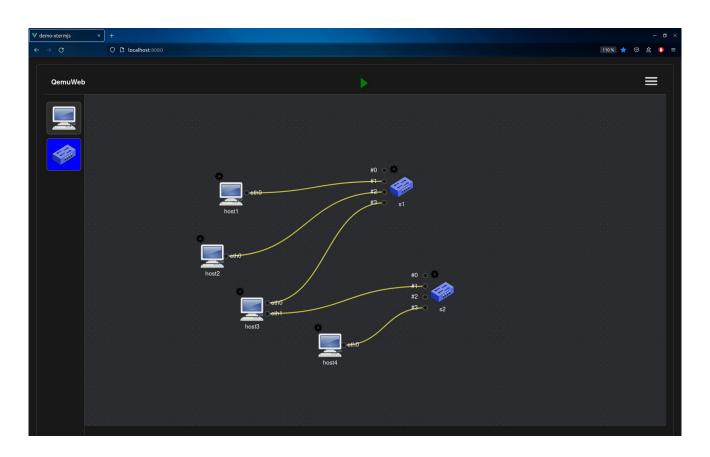




QemuWeb – To Do

- Connect frontend *xterm.js* terminals with backend pty instances
- Import/Export a topology file
- Some issues to fix
 - Inputs/outputs do not center when changed sides
 - Curved connections do not connect correctly when the input is to the right of the switch
 - Hosts can have the same name (identification issue)

QemuWeb – Short Demo

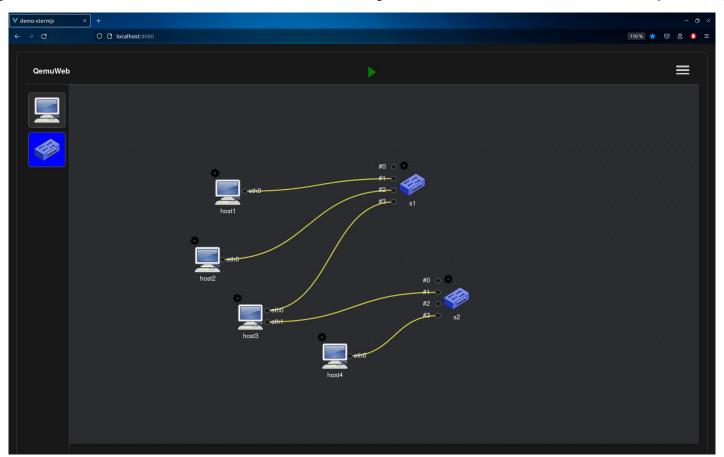


Thank you for listening!

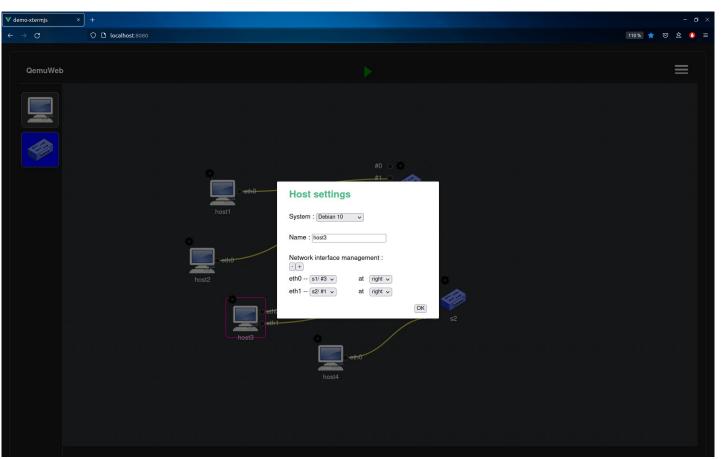


Appendix

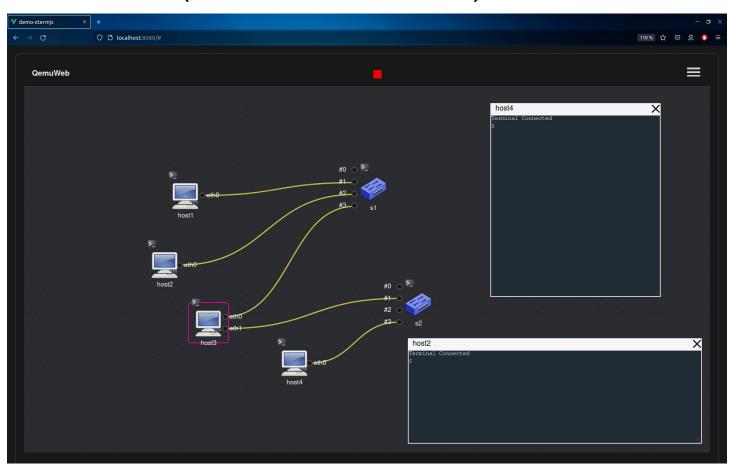
Design Mode – create & modify virtual network topology



Design Mode – Host Settings



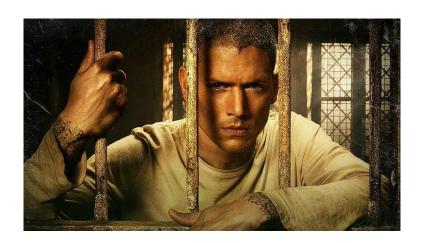
Execution Mode (Network Emulation)



Security Issues

What if a remote client...

- can run network commands on server machine?
- □ can see and modify others files?
- □ had root access to the server machine?





We have to confine users in separated jails and give them only a restricted environment